

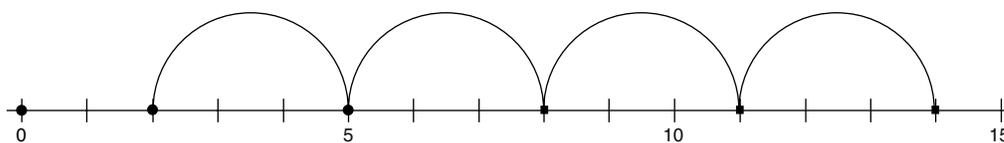
Generating Arithmetic and Geometric Sequences Numerically

In this activity, you'll build and explore arithmetic and geometric sequences by using Sketchpad's iteration feature.

ARITHMETIC SEQUENCES

Open **Sequences.gsp** in the **8 Sequences and Series** folder. This sketch includes a start value of 2 and a *difference* of 3. With these two values, you can generate an arithmetic sequence.

- Q1** Look at the number line on the sketch. What arithmetic sequence is shown? How do the numbers in the sequence relate to the *start* and *difference* values?



Now you'll create a table of values that corresponds to the arithmetic sequence on the number line.

1. Choose **Measure | Calculate** to display the Calculator. Click on *start* in the sketch, the **+** sign on the keypad, and *difference* in the sketch to compute $start + difference$.
 2. Select *start*, and choose **Transform | Iterate**. Map *start* to $start + difference$ by clicking on $start + difference$. Then click Iterate to confirm the mapping.
 3. A table appears with the 2nd through 5th terms in your arithmetic sequence. To increase the number of terms in your sequence, select the table and press the **+** key on your keyboard several times. You can decrease the number of terms by pressing the **-** key.
- Q2** Your sequence does not include the term 24. Find two ways to change the sequence so that it includes 24.
- Q3** Below are several arithmetic sequences. For each one, find the *start* and *difference* values that generate them.
- a. 3, 6, 9, 12, 15, ...
 - b. -10, -14, -18, -22, -26, ...
 - c. 1, 1, 1, 1, 1, ...
 - d. 0.5, 0.75, 1.0, 1.25, 1.5, ...
- Q4** Suppose the *start* value of your sequence is 4 and the *difference* is 6. Will there be a term in your sequence between 2000 and 2010?

The beginning value for an iteration is often called the *seed*, or the *pre-image*, of the iteration.

To change the value of a parameter, double-click it with the **Arrow** tool and enter a new number.

Answer this question without creating the sequence.

GEOMETRIC SEQUENCES

Page 2 of **Sequences.gsp** includes a *start* value of 1 and a *ratio* of 3. With these two values, you can generate a geometric sequence.

4. Using the directions for creating an arithmetic sequence as a guide, create a table that corresponds to the geometric sequence shown on the number line.
- Q5** Your sequence does not include the term 24. Describe two ways to change the sequence so that it includes 24.
- Q6** Below are several geometric sequences. For each one, find the *start* and *ratio* values that generate them.
 - a. 2, 8, 32, 128, 512, ...
 - b. 32, -16, 8, -4, 2, ...
 - c. 1, 1, 1, 1, 1, ...
 - d. 1, -1, 1, -1, 1, ...
- Q7** Change your sequence so that $start = 1$ and $ratio = 3$. How many copies of the 2nd arc (between 3 and 9) can fit into the 3rd arc? How many copies of the 3rd arc can fit into the 4th arc? Does this pattern continue?

EXPLORE MORE

Hint: Your iteration requires using two pre-image parameters.

- Q8** The Fibonacci sequence begins 0, 1, 1, 2, 3, 5, 8, 13, 21, ... , where each term is the sum of the preceding two terms. Use the seed values on page 3 of the sketch to generate an iterated table of Fibonacci values.